

Revised 9/1/19

OFFICERS

1. The offices of KJRA are as following:
 - President
 - Vice-President
 - Secretary
 - And Up to 17 additional Directors
2. Officers and Directors may be removed at any time with just cause by a majority vote of the Board of Directors.
3. Resignation of Officers and Directors should be presented to the Board of Directors.
4. The Board of Directors may fill any vacancy among the Officers and Directors by a majority vote at any meeting. Such election is to be for the unexpired term only.

BUSINESS YEAR

The official business year shall be from August 1 through July 31. The point award year shall begin with the first KJRA rodeo till the end of finals on a set date.

NONPROFIT ORGANIZATION

The KJRA shall be a nonprofit organization in that no individual member shall receive any returns from it. Should the association be dissolved at any time, all funds of the association, after payment of debts, shall be given to some recognized charity as directed by the Board of Directors and no member shall share in such funds.

MEMBERSHIP

Membership in the KJRA is open to any male or female. KJRA and its Officers and Board of Directors will oversee the circuit. The Officers and Board of Directors will be elected.

The Officers and Board of Directors are as follows:

2019 – 2020 Board Members

Brandon Brackney, President	682-229-7392	3801 Oak Glen Weatherford, TX 76087
Stacy Jerrett, Secretary	254-967-4245	12100 FM 3025 Stephenville TX 76401
Kellye Walker, VP	254-967-5080	3212 SH 137 Ackerly, TX 79713
Jeff Kanady	254-559-0443	5881 PR 5761 Breckenridge, TX 76424
Colby Simmons	325-370-5808	200 Tejas Ranch Rd. Strawn, TX 76475
Pete Hawkins, Treasurer	817-247-0629	348 CR 4796 Boyd, TX 76023

MEMBERSHIP AND DUES

1. Membership in the KJRA is open to any boy or girl. Each prospective member must furnish the following:
 - o A KJRA application/minors release
 - o A copy of applicants birth certificate
 - o Pay a membership fee
2. A membership application will be provided by KJRA to any prospective member who desires one. The membership for boys and girls shall be \$100 for each individual membership or \$175 for a family.
3. The application, birth certificate, and membership fee must be turned in before membership is established. No points will be given until all three requirements are fulfilled.
4. Last year members must be in good standing in order to re-apply for membership. Members with previous conduct problems and members owing money for previous rodeos will not be allowed to apply for membership.
5. Only members in good standings shall vote in the affairs of the KJRA circuit.

GENERAL RULES

These are KJRA rules and if at any time a situation arises which is not covered in this KJRA rulebook, the Board of Directors decisions will be final.

1. Ages are determined as of midnight August 1 of the year that the points are to count.
2. Contestants can count their All Around points in their own age group. Open will be jackpotted only but prizes will be given at the finals.
3. To be eligible for All-Around Awards a contestant must compete in a minimum of 2 events and have attended 6 or more of the qualified performances (Saturday or Sunday only) in each of the two events. Points for additional events will be added for All-Around points even if 6 of the performances were not attended. Contestant with the highest points at the conclusion of the Finals will be the All-Around winner.
4. To be eligible for the Finals and the year-end awards at the Finals, you must have met all membership requirements, attended 6 of the years rodeos (example: 10 rodeos, you must compete in 6 of them), and attended at least 6 of the rodeos in the events you are entering for the finals and be in good standing with the KJRA. All year-end winners will be determined at the conclusion of the Finals (Points earned during the KJRA season and points earned at Finals).
5. All contestants must have points to qualify for finals.
6. Girls and Boys events will be run and paid out as separate events with the 10 & Under Double Mugging, Heading, Heeling and Ribbon Roping, 6 & Under and 4 & Under combined.
7. If you choose to run both your runs on one day of the weekend, a slack fee of \$150 per family must be paid. There will be no slack at the finals.
8. Call-ins are on the Monday night before the rodeo. After **MONDAY** of the rodeo week, a late fee of \$50 will be added.
9. Each contestant must sell an ad valued at \$150 or more for the finals awards.

AGE GROUPS:

4 & UNDER BOYS AND GIRLS

Leadline Barrels and Goat Ribbon Pulling

6 AND UNDER BOYS and GIRLS

Barrels

Poles

Goat Ribbon Pulling

10 AND UNDER COMBINED BOYS AND GIRLS

Double Mugging

Heading

Heeling

Ribbon Roping

10 AND UNDER GIRLS

Breakaway Roping

Goat Tying

Barrels

Poles

10 AND UNDER BOYS

Barrels

Poles

Breakaway Roping

Goat Tying

11 - 14 BOYS

Goat Tie w/pigging string

Tie Down Roping

Breakaway Roping

Ribbon Roping

11 - 14 GIRLS

Ribbon Roping

Breakaway Roping

Cloverleaf Barrels

Pole Bending

Goat Tying

15-19 BOYS

Tiedown

Heading/Heeling

15-19 GIRLS

Poles

Barrels

Goat Tying

BAW

Heading/Heeling

OPEN MENS

Tie Down Roping (2) head

Heading

Heeling

OPEN LADIES

Breakaway Roping

Cloverleaf Barrels

Pole Bending

Goat Tying

TEAM ROPING: 10 & under boys/girls combined; 11-14 boys/girls combined; 15-19 Boys/Girls combined; Open Ladies and Mens combined. The payout will be in age groups and you will only compete with those in your age group with the exception of the Open.

4 & UNDER RULES

1. This event is for those children just starting to ride with assistance.
2. If you enter the leadline barrels and goats, you can not enter the 6 & Under events.
3. You must pay membership dues, but office charge will not apply for stick horse.
4. No money will be jackpotted. All money will be given back to the children at finals in year end awards.
5. They will not receive a jacket or photo CD.
6. Entry fee of \$10.00 does apply per contestant.

6 & UNDER RULES

- NO LEAD LINE
- 6 & U contestants have the option to move up to the 10&U age group. Moving up to the 10 & U age group would be for *all* events. If contestant chooses to do so, declaration must be made at the first rodeo they compete in and said contestant must remain in the chosen age group for the remainder of the rodeo season.
- 6 & U girls and boys will be run and paid out together.
- All 6 & U contestants who have competed in at least 60% of the rodeos held for the year and competed in at least 6 of the 10 rodeos in the events they are entering for finals and are in good standing with KJRA will be eligible to compete at the finals.
- If you are in the 6 & Under, you cannot be in the 4 & Under leadline classes.

MISCONDUCT

Misconduct by any individual member, or parent of member, shall be considered by the Advisory Board, KJRA and Event Director, and if necessary, the membership of the contestant shall be suspended. A contestant may be suspended for the following:

1. Profanity, use of alcohol or drugs, falsification of name, age, or other such acts will not be tolerated and such action will bring immediate suspension at the discretion of the Board.
2. Contestants being rowdy, quarreling or fighting in the arena at any time or any place during a sanctioned KJRA rodeo will be suspended.
3. Contestants issuing hot checks for their entries or membership fee. If you give a hot check to the association you will no longer be allowed to give checks to the association, and will only be allowed to pay with either cash or cashiers check.
4. Vandalism at any place or any time
5. Contestant will be disqualified for being in a pen with the livestock at any time except when accompanied by a Stock Contractor, Arena Director, Judge, or when assigned to work in those pens.
6. Mistreatment of rodeo stock or contestant's horse in or out of the arena will be cause for disqualification.
7. Contestants will be disqualified for failure to keep their horse under control while entering or leaving the arena.
8. Competing under another name.

DRESS CODE

The following dress code will be required and enforced at the **Finals Rodeo**. All contestants must wear a collared- long-sleeve shirt, long pants, western boots and western hat. Hat must be worn when starting an event or the contestant will be disqualified. The starting point of an event will be determined and marked by the arena director and judges when arena is staked.

FINALS ELIGIBILITY/AWARDS

A contestant must attend 6 of the total number of rodeos held for the year in order to be eligible for the Finals. Example- 10 rodeos, you compete in at least 6 to be eligible for the Finals. Also, you must compete in 6 rodeos of each event that you compete in at the finals.

All contestants that have competed in each event at least 6 times and are in good standing will be eligible for the KJRA Finals. If a contestant cannot compete because of a conflict, the contestant must pay both nights of fees in order to maintain their spot in the Finals and to receive year-end awards.

In the event that a contestant cannot compete in the finals because of injury, the contestant must notify the secretary. The injured contestant will receive year-end awards.

All contestants who attend 6 rodeos will be eligible to compete at the finals for 2019-2020.

AWARDS AT FINALS - *TBD*

	Year End Champion	Finals Event Champion	All-Around Champion	Reserve All-Around
6 & Under Boys/Girls		TBD	Saddle (Girl) Saddle (Boy)	Buckle Girl Buckle Boy
10 & Under Boys		Buckle	Saddle	Buckle
10 & Under Girls		Buckle	Saddle	Buckle
11-14 Boys		Buckle	Saddle	Buckle
11-14 Girls		Buckle	Saddle	Buckle
Mens Open	Finals prizes only			
Ladies Open	Finals prizes only			

PROTEST

If any contestant or parent elects to protest a decision of any official, he or she must notify, in writing, the rodeo secretary prior to the end of the event in question and deposit \$100 protest fee. No protest will be accepted on a strictly judgmental ruling by a Rodeo Judge.

At least three board members must be present to rule on the outcome of the protest. If you lose the protest, you lose the \$100 fee. If they rule in your favor, your \$100 fee will be returned.

POINT SYSTEM

11-14 and 15-19 Tiedown: First calf will count for money and points Second calf is jackpotted only – no points.

Year-end awards will be given on a point system. The system will be based on 10 points. The point system will be as follows:

First Place -----10 points
Second Place-----9 points
Third Place -----8 points
Fourth Place-----7 points
Fifth Place -----6 points
Sixth Place-----5 points
Seventh Place----4 points
Eight Place-----3 points
Ninth Place----- 2 points
Tenth Place-----1 point

First place will receive 10 points REGARDLESS of the number of entries. If the 1st place in an event is not a KJRA member, but the 2nd place is, the member will only receive the same 9 points they gathered in the rodeo itself.

Members are responsible for checking the accuracy of the points. **All points will become final, with no adjustments made, two weeks after the day of the rodeo.** Points will be posted no later than Tuesday at 10:00 pm following a weekend performance.

Ties that arise concerning Finals and Year-End Awards will be determined by the format below.

TIES

Final Event Champions: **Ties will be determined by the most money earned during the year in the event.**

Example:

- Roper 1 had times of 9.28 and 10.72 for a total of 20.00 on 2 head. He/She has won \$400 during the year at KJRA rodeos.

- Roper 2 had times of 10.21 and 9.79 for a total of 20.00 on 2 head. He/she has won \$300 during the year at KJRA rodeos.
- Roper 1 would be the Average Event Champion at finals because he/she had the most won in the event during the year.
- Year End Event Champions: Ties will be determined by the most money won during the year in the event.
- All-Around Champions: Ties for All-Around awards will not be decided. A tie will result in duplicate prize.

Example: 2 boys tie for the 10 & Under All-Around. Saddles will be awarded to both contestants

ENTRY FEES AND % PAYOUT AT KJRA RODEOS (*Finals NOT Included*)

	Entry Fee	Stock Charges	Payout	Profit
Running Events	\$30	0	\$19.50	\$10.50
	\$40	0	\$26.00	\$14.00
	\$45	0	\$29.25	\$15.75
	\$50	0	\$32.50	\$17.50
Roping	\$40	\$14	\$16.90	\$9.10
	\$45	\$14	\$20.15	\$10.85
	\$50	\$14	\$23.40	\$12.60
Goats	\$30	\$6	\$15.60	\$8.40
	\$40	\$6	\$22.10	\$11.90
	\$45	\$6	\$25.35	\$13.65

	\$50	\$6	\$28.60	\$15.40

The number of monies paid will be based on the number of contestants in each event according to the following schedule:

1-5	100%				
6-10	60%	40%			
11-15	50%	30%	20%		
16-20	40%	30%	20%	10%	
21-?	30%	25%	20%	15%	10%

Ground money will be paid if no contestants in roping events qualifies. If ground money is paid, stock charges and/or office charge will not be refunded.

PAYBACK AT KJRA FINALS

The payout at the finals is the same as regular season rodeos. 65% is paid back after stock and awards charges are deducted.

The number of monies paid will vary according to the number of contestants in each event.

Ground money will be paid if no contestants in roping events qualifies. If ground money is paid, office charge and stock charge will not be refunded.

Entry fees for the finals are set by the board. For 2019-2020, entry fees will be 1 ½ times the usual entry fee. For the finals, entry fees minus usual stock charge and award fee will all be included in finals payout.

RODEO EVENT RULES: FOR 2019-2020 WE WILL FOLLOW RULES IN THE NATIONAL HIGH SCHOOL AND JUNIOR HIGH ASSOCIATION HANDBOOKS LOCATED AT:

<https://www.nhsra.com/high-school-events/>

<https://www.nhsra.com/junior-high-events/>

<https://www.nhsra.com/rulebook/>

GENERAL FOR ALL EVENTS

1. When a participant nods for an animal or enters into the arena, they accept the arena conditions as is, or they must declare themselves by pulling up.
2. If a timer fails, the backup time will be the official time.
3. Contestants will run in random order from a draw conducted by the Association putting on the rodeo. This includes running events as well as roping events. **A contestant will have 30 seconds to begin his/her event once they have entered the roping box or alley way. After 30 seconds if they have not started, they will be ask to leave and the next contestant will be called.**
4. It is your responsibility as a contestant or parent to be prepared and ready for each event you have entered. **After your name has been called three times and you are not ready to compete, this will result in an automatic turnout which results in a no time and fees will not be refunded.**

GENERAL ROPING

1. There shall be two or more time keepers, a field judge (flagman), a score line referee and as many officials as the local committee find necessary.
2. Barrier length will not be less than the length of box minus six (6) ft. to be measured from the center at back of box to center of barrier. Maximum length of score will be 18 ft.
3. Short end of barrier will be longer than 12 inches or shorter than 4 inches.
4. In all roping events a penalty of ten (10) seconds will be given for breaking the barrier.
5. Should the barrier break at any point other than the designated breaking point, it will be considered a malfunction.
6. If barrier equipment is faulty, it must be replaced.
7. If barrier fails to work but the flag operates correctly and time is recorded, contestants will receive that time. Barrier penalty will be waived unless

barrier is obviously beaten by contestant. If official time has not started, contestant will receive stock which contestant originally drew if contestant has qualified a run on that stock. If barrier was obviously beaten, the barrier penalty will be applied to the rerun.

8. If short end of barrier is laying ten (10) ft. or more in any direction from the chute post, it is not a broken barrier.
9. The starting flag should be tied where timers can easily see it when the barrier releases.
10. If the barrier malfunctions and stock is brought back, contestant must compete on same animal during or after the same performance.
11. In some cases arena conditions will determine the score. If these conditions exist, the rodeo must receive prior approval by a director.
12. No contestant shall intentionally beat the barrier. The decision of the judge will be final. Animal may not be roped before the neck rope breaks from the animal and horse's chest must break plane of the barrier strap. If not, the contestant will be disqualified.
13. Calves and steers will be chute run.
14. Stock contractors should have enough stock for a complete go-round in each event if at all possible.
15. In any roping event, if the animal escapes from the arena, flag will be dropped and watches stopped. Contestant will get animal back with lap and tap start, and time already spent will be added to time used in qualifying.
16. If time is not recorded, the decision of the flag judge shall be final.
17. Roping box is considered part of the arena.
18. A roper cannot build a second loop in the arena. The rope cannot under any circumstance be rebuilt if it touches the ground.
19. Once the roper calls for stock, stock belongs to the roper.
20. One minute time limit of roping.
21. Any time event contestant who fails to heed an initial warning from judges that he is mistreating an animal may be disqualified for the remainder of the rodeo.
22. Judge's decisions are never to be based on video viewing.
23. Anyone who is caught pulling the neck barrier, the contestant will be disqualified.

DOUBLE MUGGING RULES:

1. It is up to the roper to secure a mugger. The mugger may be any contestant entered in the rodeo or a parent/adult.
2. Time to be taken between two flags.
3. Roping calf without releasing rope from hand is not permitted.
4. Catch as catch can with rope from horse, but rope must hold calf until mugger has his hands on calf.
5. Neck rope must be used and contestant must adjust rope and reins in such a manner that will prevent the horse from dragging calves. If the horse drags the calf, field judge may stop the horse. Contestant must receive no assistance of any kind from outside.
6. Rope must be tied "hard and fast" to saddle horn.
7. After roping calf, roper must dismount and wait for mugger to throw calf by hand; mugger holds the foreleg and gives the foreleg to the roper. At this time, the mugger can assist in holding the calf down in a way that the calf is unable to get up. Roper must then cross and tie any three of the calf's feet. If the calf gets up before time is called for, the procedure is repeated with the mugger throwing the calf and holding the foreleg and giving the foreleg to the roper.
8. A legal tie shall consist of one or two wraps and a half hitch. Any three legs must be tied together.
9. Tie must hold until passed on by the judge and roper must not touch calf after giving the finished signal until after the judge has completed his examination.
10. The field judge will pass on the tie, timing six (6) seconds from the time the roping horse takes his first steps forward after the roper has remounted and put slack in the rope. In the event a contestant's catch rope is off the calf after completion of the tie, the six (6) second time period is to start when roper clears the calf.
11. Rope will not be removed from calf and rope must remain slack until field judge has passed on the tie.
12. Mugger may remove rope from calf before roper has finished the tie for safety reasons only. This will not disqualify the run, however after roper has signaled for time the rope may not be removed until judge has expired the six (6) second tie rule.
13. If calf is down when mugger reaches it, it must be cleared (daylight rule applies) and be thrown by hand.

14. If mugger's hand is on calf when calf falls, calf is considered thrown by hand.
15. In all age groups, in all roping events, there will be only one loop and the back (out) gate will be open.

GOAT-RIBBON PULLING RULES:

1. Time will start when the contestant crosses the starting line and will stop when the contestant crosses the finish line.
2. Should the horse cross or come in contact with the goat or goat rope any time during the run a (10) second penalty will be assessed. If the goat should break away because of fault of the horse, the contestant will receive a no time for that run.
3. The goat is to be tied to a stake with a rope ten (10) feet in length and made of cotton. Stake should be pounded completely into the ground so that no part is visible.
4. Contestant must ride mounted on a horse from starting line to goat, dismount from horse, pull the ribbon from the goat's tail, and proceed to the finish line by the judge. Time will stop when the judges flag drops.
5. The goat will be held by field help for the entire run.
6. The same goat will be used for all contestants.
7. Field help may hold the horse after the contestant stops and/or is attempting to dismount. They may not hold the horse prior to attempts to dismount. If done, this will result in a no-time.
8. When a contestant starts the timer, the contestant has accepted the arena conditions and the order of the run as is. There will be no re-run.
9. Judge's decisions will be final

GOAT-TYING RULES: (SEE NATIONAL HS/JH RULES – link above)

1. Time will start when the contestant crosses the starting line and will stop when she signals the completion of the tie.
2. Should the horse cross or come in contact with the goat or goat rope any time during the run a ten (10) second penalty will be assessed. If the goat should break away because of the fault of the horse, the contestant will receive a no time for that run.

3. The goat is to be tied to a stake with a rope ten (10) feet in length and made of cotton. Stake should be pounded completely into the ground so that no part is visible.
4. Contestant must ride mounted on a horse from starting line to goat, dismount from horse, throw goat by hand, cross and tie any three legs together with tie string of contestant's choice.
5. The 11-14 boy's goat tying must tie goat with piggin string just like a calf.
6. The tie will be passed on by field judge and if it is not secure for five (5) seconds the contestant receives no time. If the contestant returns to tie after signaling completion and before five (5) seconds is up she will receive no time. After signaling completion, contestant will step back at least three (3) feet from the goat and await the five (5) second time limit. After the five (5) second time limit has passed the JUDGE will remove the string from the goat.
7. If the goat is down when the contestant reaches it, the goat must be cleared of the ground before tie is made.
8. If contestant's hand is on the goat when the goat falls, goat is considered thrown by hand.
9. Judge's decisions will be final.
10. Only one goat at a time will be staked in arena during the goat-tying event.
11. Goat must be tied with at least one wrap and hooey or a knot.
12. When a contestant starts the timer, the contestant has accepted the arena conditions and the order of the run as is. There will be no re-run.